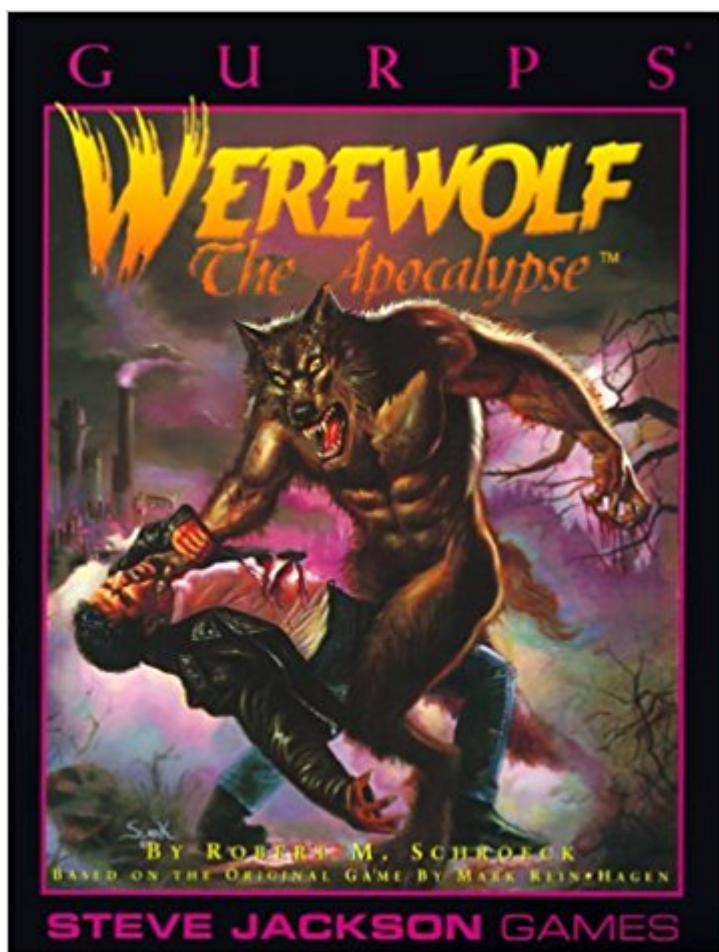


The book was found

GURPS Werewolf The Apocalypse (GURPS: Generic Universal Role Playing System)



Synopsis

GURPS - Generic Universal RolePlaying System. "The time of the Apocalypse draws near. The corruption of the Wyrm is strangling the Great Mother. The sacred Caerns are vanishing, one by one. Humankind walks in ignorance of Gaia's peril. There is only one hope . . . The Changing Folk. The Garou. The Werewolves."

Book Information

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Customer Reviews

GURPS - Generic Universal RolePlaying System. "The time of the Apocalypse draws near. The corruption of the Wyrm is strangling the Great Mother. The sacred Caerns are vanishing, one by one. Humankind walks in ignorance of Gaia's peril. There is only one hope . . . The Changing Folk. The Garou. The Werewolves."

Always a fan of the World of Darkness, but GURPS mechanics are just better. It is a shame SJG was only authorized to make so few conversion books - I would have liked to see Changeling, but due to politics it never made it. A good book, but once again, as a fan of the Kindred, DAMN Werewolves are powerful!!! I mean seriously! Was it really necessary to make each "monster" so much more powerful than its predecessor? Anyway - if you are a gamer (which you probably are since you're reading this) and you dig GURPS and WoD...this is a great book to have.

Hey, this book is really very interesting and intense, But only if you know how to do RPGs...you can

order GURPS Basic Set to learn and you won't be sorry you did!

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